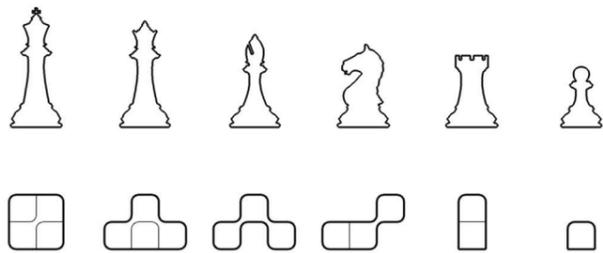


# Tractatus Chess

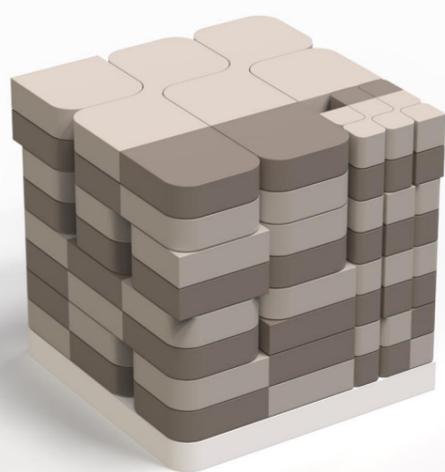
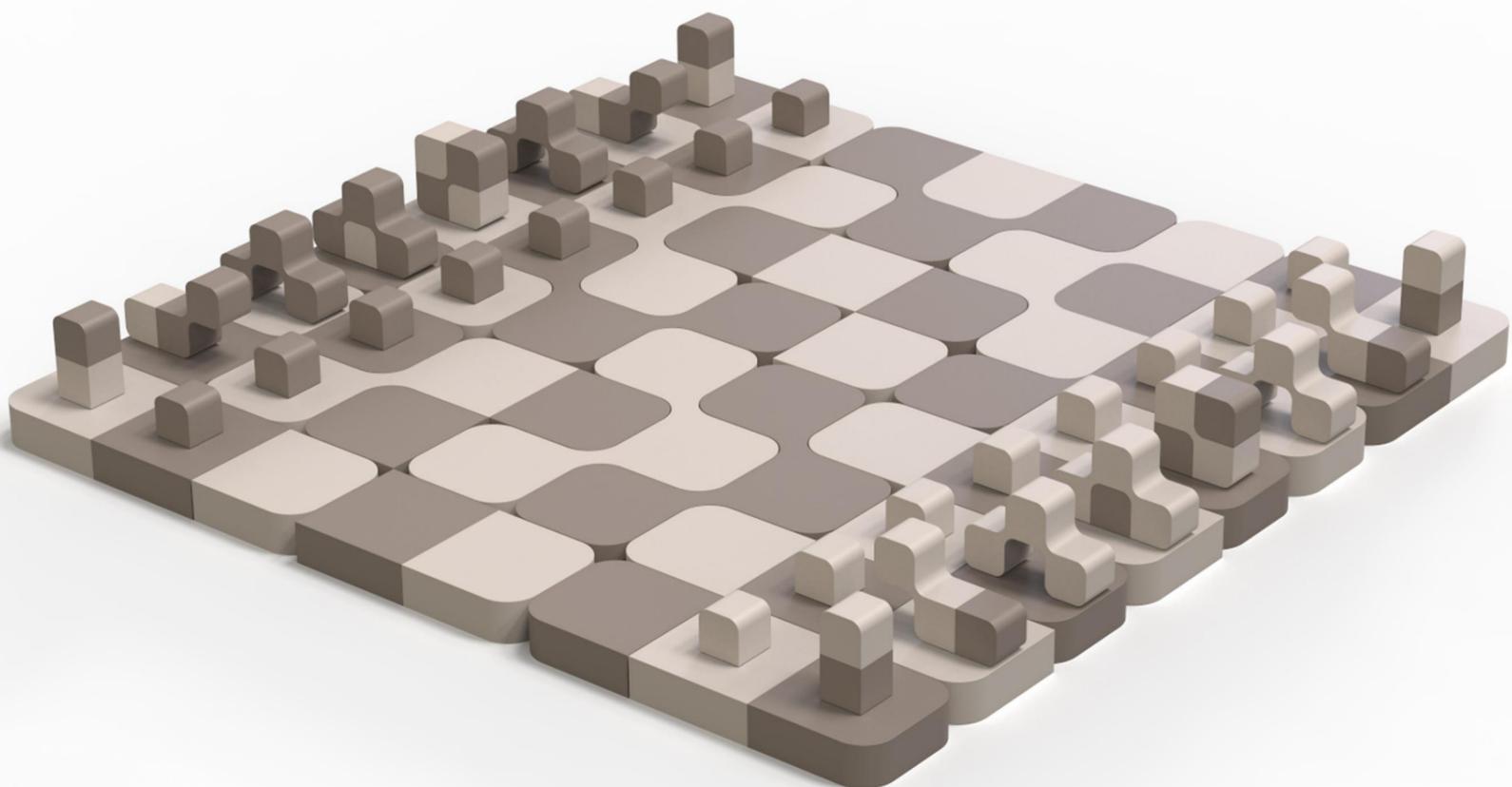
A chess set based on the pieces' role and the board's pattern and boundary.



In envisioning a future of universal communication beyond sociopolitical barriers, this chess rendition investigates the notion "primitive" not in implying simplicity or underdevelopment, but rather as an exercise of profound stripping away complexities to reveal irreducible archetypes, akin to the universality of mathematics and geometry.

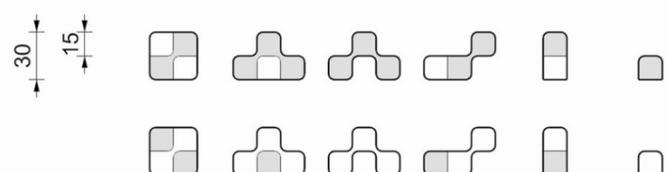
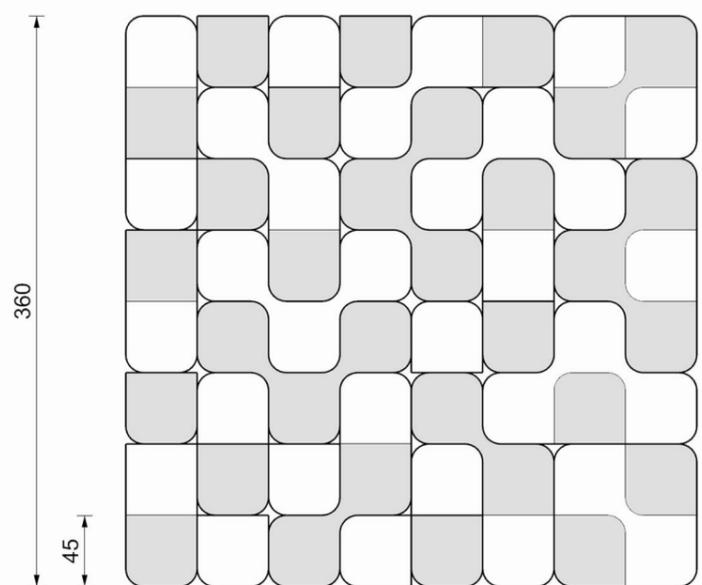
Inspired by Ludwig Wittgenstein's Logical Atomism, this concept distills chess to its essence, which is depicted in the game's abstract rules and structures. The chessboard itself encapsulates the game's ontology, in being the world's pattern within its 8x8 boundary. Just as words make sense in sentences, chess pieces are empty shells, gaining meaning solely in the way they combine and move within the board's pattern and boundary.

Complimentary to the timelessness of this game in transcending eras and nations in an ever-evolving world of ideas and cultures; the "Tractatus Chess" aims at being a treaty of our global intellectual existence, free from war-inspired figures or localized symbolism. It draws from Wittgenstein's notion that some things are better left unsaid if they cannot be expressed within the confines of language. Similarly, the forms of chess pieces cannot convey meaning beyond the chessboard, echoing Wittgenstein's dictum: "Whereof one cannot speak, thereof one must be silent."



The board and the figures organize in eight sets of 9 grid square, showing the fractal continuity between the world and its objects.

These 8 sets with an addition to a theory booklet, configure a cube with 13.5 cm sides, showing the representational capacity of the world through multiple dimensions.



The board is made of the total 32 chess figures scaled up by 3 configuring the 64 squares, showing the pattern continuity between the world and its objects.

